



Promoting the Transition to Active Life through Gamification and Game-Based Learning









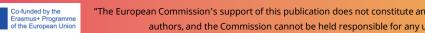




Dissemination

From the beginning of the project until 3rd of July 23, Proportional Message (PM) organised 4 dissemination activities:

- 2 social-media posts, one on PM Facebook page and the other on PM LinkedIn page;
- 1 page dedicated to present the project on **PM Website**;
- 1 article related to the 13 June TPM in Poland, on the Website;











Project Meetings

Proportional Message attended the following meetings in the Skills4Life consortium:

- Online kick-off meeting on 15th of November 2022;
- In-person meeting in Germany, on 17th of January 2023;
- Online meeting on 23rd of February 2023;
- Online meeting with S4L partners on 17th of May 2023;
- Online meeting with S4L partners on 2nd of June 2023;
- In-person meeting in Poland, on 13th of June 2023.











Impact Assessment

Proportional Message developed the **Impact Plan** that includes:

- Purpose of the Impact Plan;
- Project Outcomes and Impacts;
- Target-group;
- Workpackages;
- Qualitative and Quantitative Impacts;
- Results: Impact Assessment Reports.

 "Impact Plan" presentation during the online kick-off and its presentation during the Kick-off meeting in Germany;











WP2 - Value Proposition

Creation of the Value proposition in cooperation between Proportional Message (PM), Quarter Mediation (QMED) and CBE Sud Luberon (CBE).

The tasks for this Value proposition were:

- PM created the Learning Outcome Matrix for Topic Area 4- Financial Literacy and for half of Topic Area 2-Autonomy and Daily Life;
- QMED created the structure of the Value proposition, the Introduction, the Game structure and the Learning Outcome Matrix for Topic Area 3-Labour
 Market and Professional Skills;
- CBE created the Learning Outcome Matrix for Topic Area 1-Personal and Social and for half of Topic Area 2-Autonomy and Daily Life.











WP3 - Value Proposition and Guidelines

PM created the **WP3 Value proposition, with:**

- Learning Outcome Matrix for all the modules of the **Handbook**;
- Learning Outcome Matrix for all the modules of the In-Service Training;

PM also defined the guidelines for WP3, specifically for the **Handbook** and the **In-Service Training**:

- Structure of each module (Learning Outcomes of the Module, what each module will include)
- Allocation of Modules among partners;
- Allocation of Tasks;
- Timetable:

- Presentation of "WP3 Training Package for Adult Educators" during the online kick-off meeting;
- Update of "WP3 Training Package for Adult Educators"

 according to the agreements from the online kick-off meeting,
 and its presentation during the Kick-off meeting in Germany;
- Presentation of the final version of "WP3 Training Package for Adult Educators" during the in-person meeting in Poland.























