



Promoting the Transition to Active Life through Gamification and Game-Based Learning
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Project

The Erasmus+ project Skills4Life - Promoting the Transition to Active Life through Gamification and Game-Based Learning - aims to facilitate the transition of young people from alternative housing situations to independence. Around a quarter of young adults from supported housing in the EU end up in poverty and difficult situations. The partners of Skills4Life want to prevent exactly this!

By using a serious game, the young people from the target group have the opportunity to play a game that provides them with relevant information to successfully make the transition to independence. They can immediately apply the acquired knowledge and the developed skills in real life.

Skills4Life Serious Game

The Skills4Life Serious Game is designed to support young care leaver in developing

- 🌀 **cognitive skills** (e.g. sustained attention, divided attention, long-term memory, working memory, logic and reasoning, auditory and visual processing).
- 🌀 **conceptual skills** (e.g. abstract thinking, logical thinking, creative thinking, problem solving, communication, time and/or money management, decision making)
- 🌀 **practical skills** (e.g. life skills, digital literacy, public presentation and rhetoric, work-related skills)

In the game, the young adults go through 32 levels in the following four themes:

- 1 **Personal and Social**
- 2 **Autonomy and Daily Life**
- 3 **Labour Market and Professional Skills**
- 4 **Financial Literacy**

The subject areas are also designed with a rising level of difficulty, so that the players start at an introductory level, then move on to the intermediate level, then play at the advanced level and finally reach the expert level.

Every level includes these elements:

- 📄 a text-based **information** source
- 🎬 a **video**
- 📝 interactive **tasks**
- 🎮 **gamification** elements

Further Outcomes

In the further course of the project

Skills4Life Training package for adult educators

Skills4Life Community Engagement and Public Relations

will be developed.

Project partner
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Project information:
<https://skills4life.eduproject.eu/>



Project website



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